## Objects:-

* Object is an entity which encapsulates data and code. Typically it encapsulates same or all data and functionality
* Objects has attributes/characteristics and functionality/Responsibility

## Class:-

* A class is a construct which is used to describe the code for all the objects of that class. It is the specification of the object

## Abstraction:-

* Abstraction has two view points. First one is to take the neccassary definations and ignoring the others. Other is to create objects and using them without actually knowing the code